Announcement: Rook No Further, bringing you the latest chess news first on Fridays at 4pm. That is, tips and tricks, pesky puzzles, and ever ever classic chess jokes. So remember, if your friend asks you for chess jokes you have heaps now. SC 🙉 🕲



# ROOK NO FURTHER # 32

THE WHAT

So, kids, do you want to test your chess skills in a NEW, FUN and EXCITING WAY? And Parents, do you want to know more about upcoming junior tournaments? Rook no further! Find me on sydneyacademyofchess.com.au/newsletters + on our Facebook Page

COACH JOKES: Q: Why did the snowman ask for a draw in his chess game? A: He knew there was snow way to win 😥

## TACTICAL TIPS + TRICKS: Look at the classic Games/Ideas #2

Hi guys, one of the most useful things we can all do when we're learning chess is to have a look at the older games of Grandmasters and former World Chess Champions. That is, to look at the ideas they make use of in their games, (particularly their opening ideas at the start), but also the variety of tactics they use too. Why? For the very reason that all of these ideas aren't looked at a lot now in 2020. A big part of chess is surprising your opponents. Imagine playing a little-known idea that the great Emmanuel Lasker (world chess champion for 27 years-longest time ever) once played vs. an unsuspecting opponent now. We can use things like Google, or even better Chesssquad to find such great ideas. Also remember to ask your coach (3) (3)

Question: How does

black

finish the classic "2

move"

checkmate





In each position find the best move/moves.

White to move = W Black to move = B





### MAGIC MINIS

### Each newsletter, a fun mini game.

- e4 g6
- 2. d3 Bg7
- 3. c3 d6
- 4. f4 Nf6
- 5. Be2 c5
- 6. Nf3 Nc6
- 7. 0-0 Bg4
- 8. Na3 Bxf3
- 9. Bxf3 Qd7
- 10. Nc2 h5
- 11. Ne3 0-0
- 12. Nd5 Nxd5
- 13. exd5 Nd8
- 14. Bxh5! gxh5
- 15. Qxh5 e6

16. Rf3 exd5

17. f5 Qe7

18. Bh6 Bxh6

19. Qxh6 Qe5 Now for the

benefit of the rook "lift" 😊

20. Rg3+! 1-0 Black resigns, since its bye bye

Queen. 😊 😊 😇

### FUN FUN FUN CHESS TRI

- 1) The game of chess first originated in India where it was known as "Chaturanga" in the 6th Century!
- 2) Even though the Queen has the power of a rook and bishop combined (a Queen can move both straight and diagonally etc), a Rook and Bishop combined are worth 8 points. Rooks = 5 points and Bishops = 3 points. Queens are worth 9 points, 1 point extra!
- 3) The En Passant (special pawn capture) rule was first introduced in the 15th Century at the same time that the rule giving pawns an initial double step was introduced. En passant so prevented a pawns dash past an opposing pawn!
- 4) A fianchetto ("little flank") is a pattern of developing a bishop onto the second rank on the b or g file as white or the seventh rank (on the b or g file) as black. Developing your bishops in this way gets them on the longest diagonals of the chess board.

